

## FACULTY OF SOCIETY AND SCIENCE STUDY COURSE DESCRIPTION

Course Title:	ARTIFICIAL INTELLIGENCE						
Course code (LAIS):	KomZB061						
Study programme:	Communication and Public Relations						
	□ Short-cycle professional higher education						
Level of Study							
programme:	□ Professional Master						
		Academic Master					
		PhD level					
	□ Compulsory course (Part A)						
Type of Study programme:  Course Workload:	☐ Professional specialization courses (Part B, compulsory)						
	□ Professional specialization optional courses (Part B, optional) □ Elective courses (Part C)						
		Credits/ ECTS	Academic hours	Contact hours	Independent work hours		
Godi Se Workload.		3	75	30	45		
	Imelda Zadeja						
	Guest lecturer, Mg.comp.,						
Course Author/ Tutor:	e-mail: imelda.zadeja@va.lv						
	Consultation: according to the schedule for each semester						
Study Form:		time studies	2 3.10 201104410 10	. 24011 0011100101			
Study year, semester:		r 2, Semester 4					
Language:		/ian/English					
Prerequisites for the							
Course:	_						
(if necessary)							
, , , , , , , , , , , , , , , , , , , ,	The aim of this course is to provide concise overview of artificial intelligence (AI),						
		hine learning (ML) and	-		-		
Course Summary:		se will cover problem s	-				
	several ML methods (i.e. algorithms) used. To conclude, implications of AI are detailed.						
Assessment:	Exa	mination (project work	assignment)				
	1. Successful completion of workshops/practical work assignments (at least 60% points						
	of totally available).						
	2. Passed theoretical tests, obtained online certificate.						
	3. Successful completion of project work assignment (at least 65% points of totally						
	available).						
	Final assessment consists of: workshops/practical work assignments, group work evaluations; theory tests; project work assignment and project work assignment						
			project work as	signment and project	work assignment		
	presentation.						
	All practical work assignments have to be accepted (i.e. at least with 60% evaluation) in order to get the final evaluation within this course. 150 points system is used to come up						
	with final evaluation. Table below lists totally available points for each activity						
	Work assignment or activity  Points						
Requirements for Credits:		30					
	Γ	Practical work assignme: Theoretical test			30		
	P	10					
	F	65					
	Project work assignment presentation (exam) 15						
	Final course evaluation (mark) calculation based on 150 points system is done as it						
	follows below:						
	>= 93% (139-points) = 10 >= 75% (112-points) = 6						
	>= 90% (135-points) = 9 >= 70% (105-points) = 5						
	>= 85% (127-points) = 8 >= 65% (97-points) = 4						
	>= 80% (120-points) = 7 < 65% (97-points) = 3						
	Missing practical work assignment deadline: each missed day counts for subtraction of						
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	5% from totally available points. It is required to acquire at least 60% from totally available points (not counting potential delay) in order to accept practical work assignment as done. There is provided a template which must be used for documenting practical work assignments – otherwise practical work assignment is not accepted for evaluation.				
Abiding by the Academic Ethics	Students must abide by the academic and research ethics, Vidzeme University of Applied Sciences Ethics Regulations, incl.:  — study papers must be independently developed;  — the study work should reference all statements, ideas and data used that have been authored by someone else;  — appropriate data acquisition methods should be used in the acquisition of data, the research ethics must be respected, empirical data must be collected independently and cannot be distorted or falsified;  — the examination must be carried out by the student independently, without the use of supporting materials and/or consultations with other students, unless the lecturer states otherwise.  In the event of non-compliance with the academic and research ethics, punishment is imposed in accordance with the ViA Ethics Regulations and the study course must be re-taken, unless the punishment is exmatriculation.				
	Learning Outcomes	The evaluation methods and			
	_	criteria			
	Knowledge  Knowledge on basic concepts of AI and ML, and related fields.  Knowledge about AI problem solving and	Exercises. Passed theoretical test.			
	approaches.	Exercises. Passed theoretical test.			
	Knowledge about different types of ML	Exercises. Passed theoretical test.			
	Knowledge about implications of AI in	Exercises. Passed theoretical test.			
	different perspectives				
	Skills				
	To develop understanding and work on exercises to distinguish between AI and ML,	Exercises. Course project development			
	as well as subareas of ML	and presentation.			
Learning Outcomes; the evaluation methods and criteria	To develop understanding and work on				
	exercises related with problem solving concepts in area of general problem solving, searching and games.	Exercises. Course project development and presentation.			
	To develop understanding and work on exercises about probability, odds, and Bayes rule.	Exercises. Course project development and presentation.			
	To develop general understanding and work on exercises related with ML different algorithms such as the nearest neighbor classifier, regression (i.e. linear and logistic), neural networks (NN), convolutional neural networks (CNN) and Large Language Models (LLMs) – e.g. ChatGPT.	Exercises. Developed practical group work. Course project development and presentation			
	Competency	Course musicat describerate ( )			
	Use correct AI and ML solutions terminology.	Course project development and presentation.			
	Independently perform AI and ML	Course project development and			
	application analysis to real world problems	presentation.			
	To realize implications of AI in different	Course project development and			
	aspects of real world. presentation.				
Course Compulsory literature:	https://elementsofai.com/	elsinki, MinnaLearn. Available at:			
Course additional literature:	1.Boden, M. A. Artificial Intelligence: A Very Short Introduction, Oxford University Press, Oxford, UK, 2018. 2.Theobald, O. Machine Learning for Absolute Beginners: A Plain English Introduction, 3rd edition, Sanage Publishing House Llp, 2024.				
Course confirmation date:	12.06.2024.				
Date of course description update:	28.02.2025.				

## **Study Course Plan:**

		Acade	mic hours	Study Form/
Date	Theme	Contact hours		Organization of independent work of students and task description
The date is specified before the implementation of the course	Introduction. Introduction to basics of AI and related fields.	4	4	Theoretical lecture. Exercises.
	Concepts of searching and problem solving. AI support in problem solving	4	4	Theoretical lecture. Exercises.
	Odds. Probability. The Bayes rule. Classification.	4	4	Theoretical lecture. Exercises.
	Introduction to machine learning. k-nearest neighbor. Regression.	4	7	Theoretical lecture. Exercises.
	Introduction to neural networks	4	6	Theoretical lecture. Exercises.
	AI and implications.	4	5	Theoretical lecture. Exercises.
	Practical workshop.	2	2	Theoretical lecture. Exercises. Group work.
	Seminar (final examination).	4	21	Course project development and presentation.
	Hours total:	30	45	